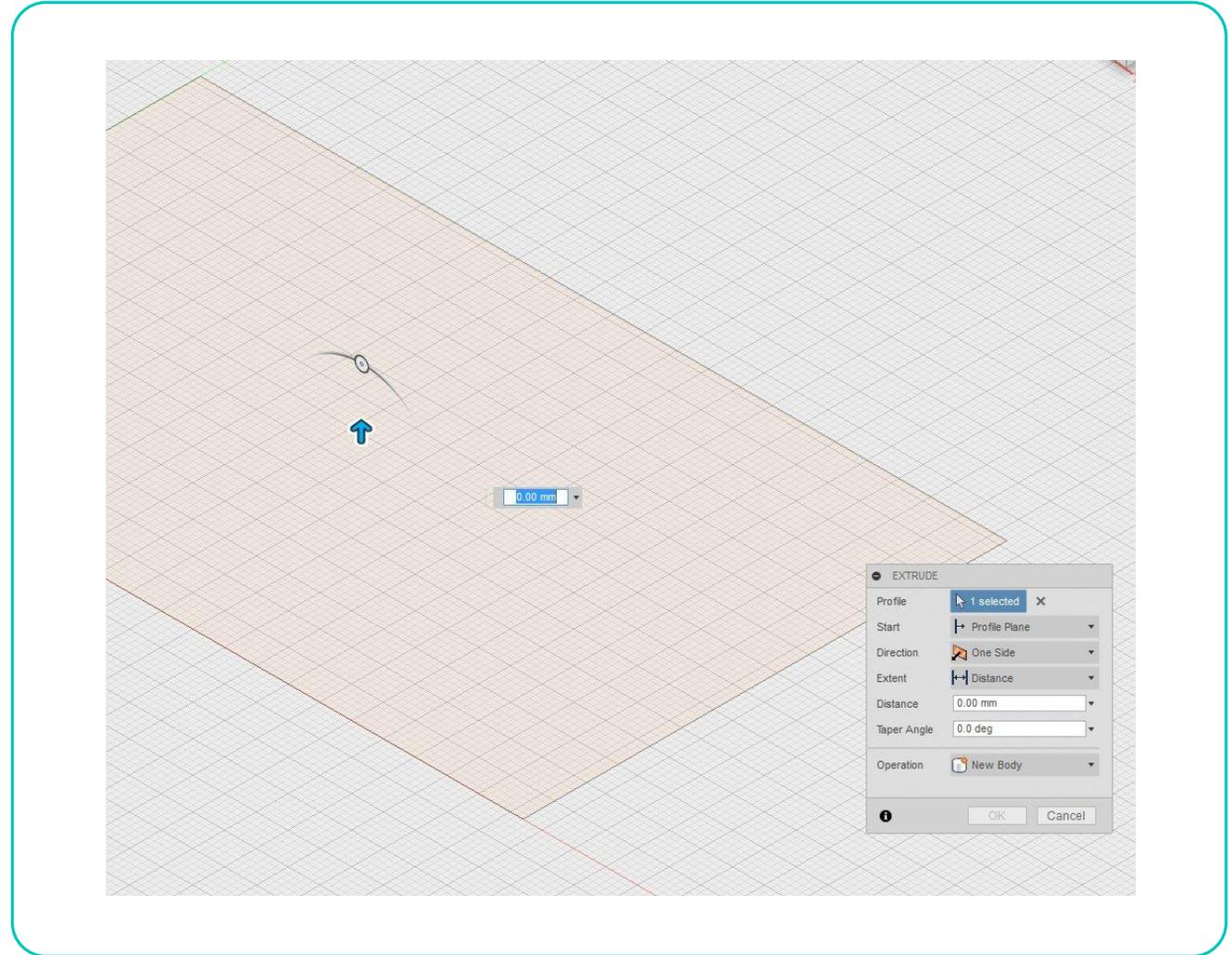


EXTRUDING

It's just that easy

Do it!

- This is where the magic starts, we've just been playing with a rather nice CAD package up until now, now we will start to make our drawing into a 3d model
- After you have finished your sketch, click "stop sketch"
- The environment should return to an isometric view (slanted)
 - If it does not, click "home" beside the axis cube
- Click on your sketch
- Now either type E or click on the create ribbon and then the extrude button
 - Note: extrude simply thickens your 2d sketch into 3 dimensions
- You will get a blue arrow like this
- Now you can drag the arrow up to where you want it, or you can type in the thickness you want, or, and this is the best choice of all, you can type in the name you gave the constant in the parameters box
 - This is why it is good to keep parameter names short, we will be using them straight and in equations as we progress

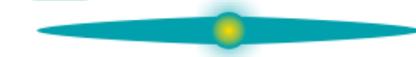


THAT IS IT!

- That is it, it is just that easy to extrude in Fusion 360

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