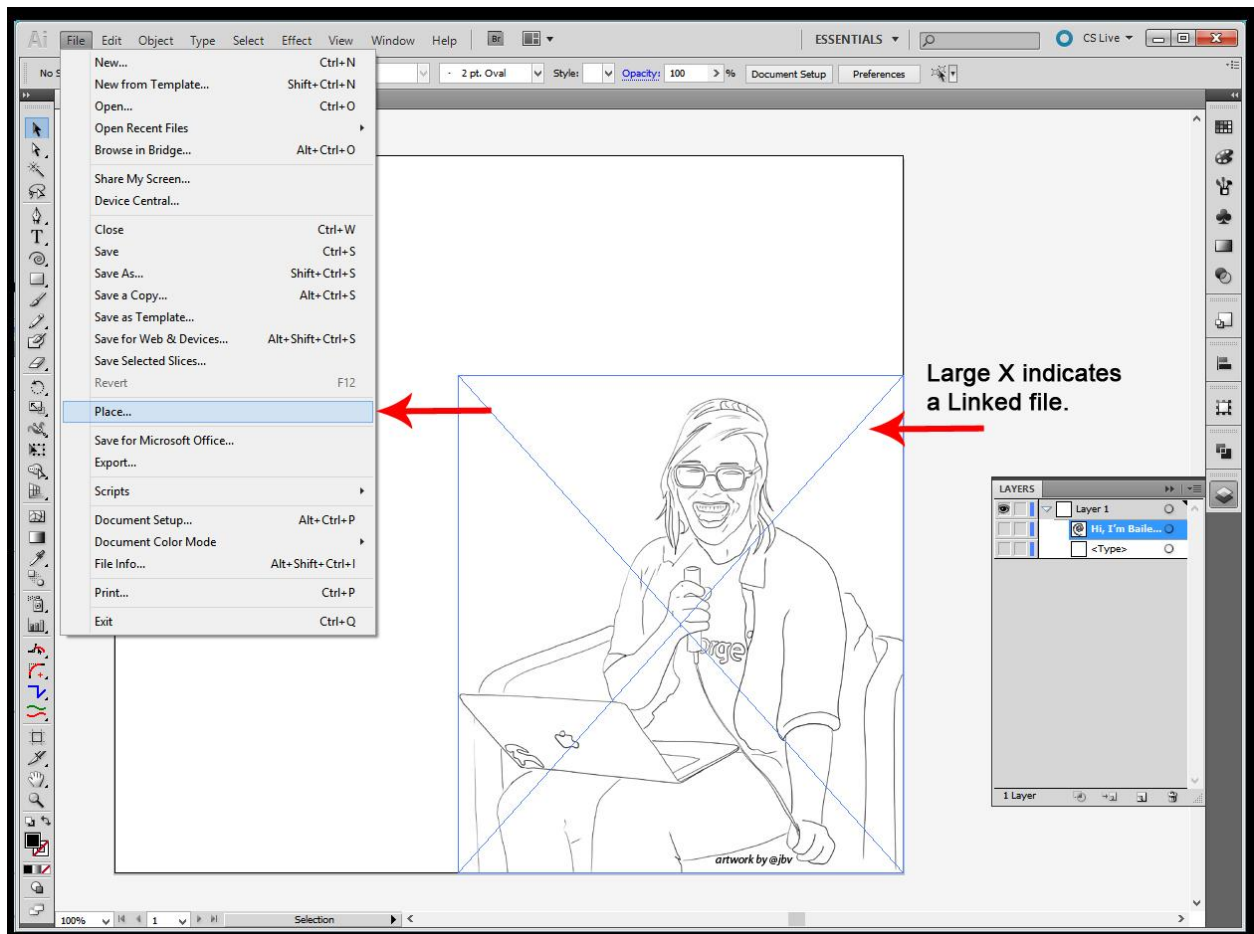


Embedding a Raster Image in an Illustrator File

If you want to use a JPG or Bitmap file in your vector file (*so that you can both engrave and cut areas*), you will need to embed the raster file into your vector file before sending it to the Glowforge.

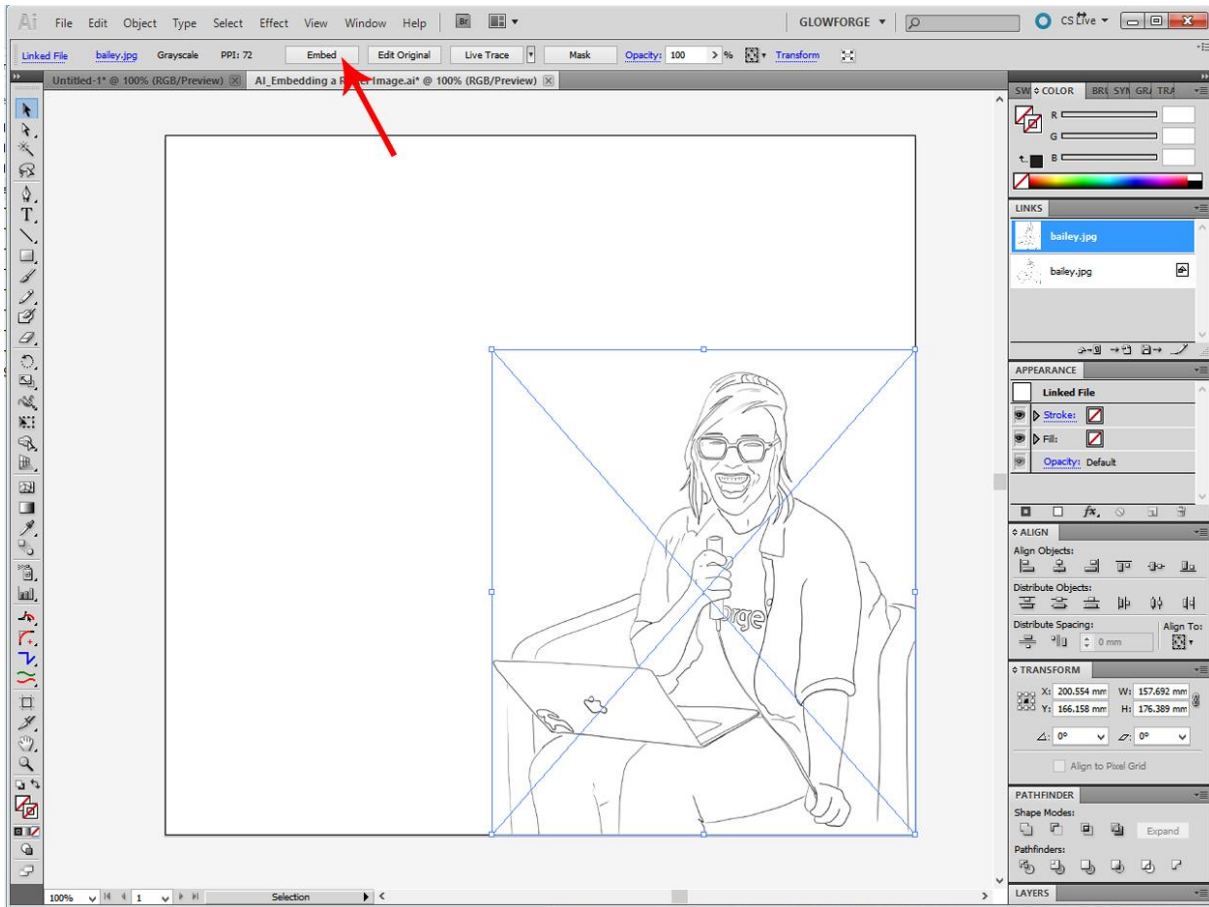
To place a raster file into the AI file, Click on **File > Place** and browse to the JPG file you want to use. (*Or you can just drag the file over to the artboard and release it if you have Illustrator open.*)

Using either of these methods inserts the file as a Linked File. (*Identifiable by the X that appears over the file when you hover the mouse over it, and by **Linked File** in the Layers Palette.*)



Once you have inserted the file, you'll want to **Embed** it so that it is included in the SVG file that you create (*otherwise you have to upload it separately*).

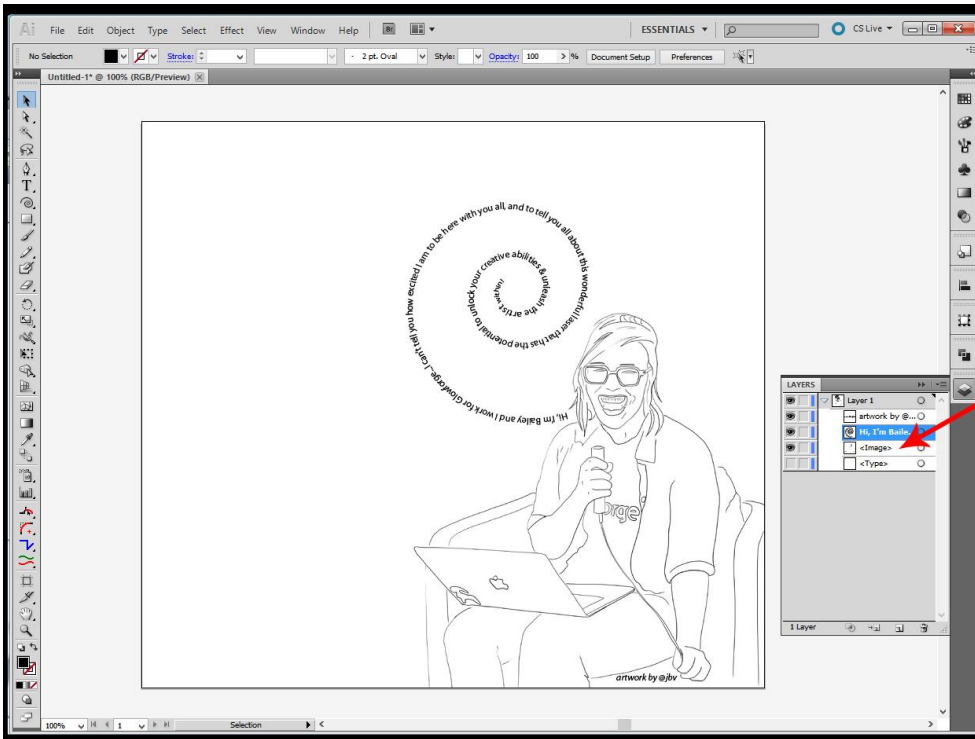
The quickest way to do this is to select the linked file, and click on the **Embed** button in the top row.



Note: Alternatively you can:

1. *Open the Links Palette by clicking on **Window > Links**.*
2. ***Select the Jpeg** you want to embed in the Links pop-up, and click the upper right corner arrow to expand the available options.*
3. *Click **Embed Image**.*
4. *It's more work – just use the button at the top.*

The <Linked File> description in the Layers palette will be replaced by <Image>, and the large X goes away when the cursor is hovered over the image. At that point you can add your vectors to the file.



Please Note: If you are saving the file as an SVG file type for the Glowforge, you **also** need to set the treatment of the image to **Embed** in your SVG Options before saving the file.

